

3408 SNAKE-fMRI: A Simulator from Neurovascular coupling to Acquisition of K-space data for Exploration of fMRI

Pierre-Antoine Comby

Supervisors: Philippe Ciuciu & Alexandre Vignaud







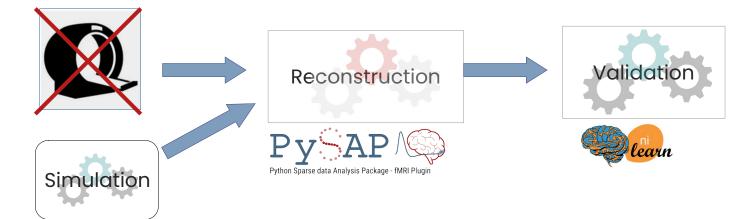




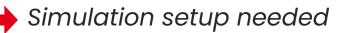




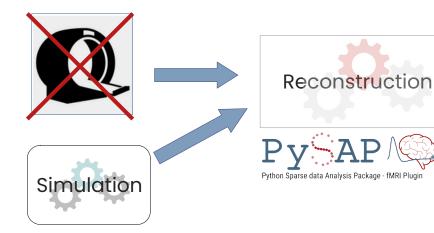
A Solution to the Reproducibility Crisis for high-res fMR

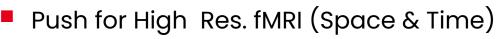


- Push for High Res. fMRI (Space & Time)
- Develop and compare new Acquisition/Reconstruction Methods
 - Esp. for 3D Non-Cartesian Setup
- Reproducibility Issues
 - Ensure control of *all* inputs (Brain included)



A Solution to the Reproducibility Crisis for high-res fMR



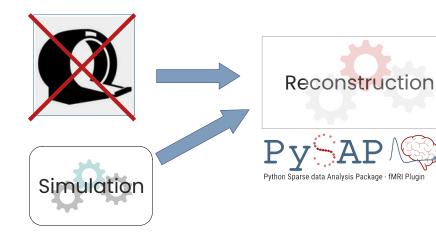


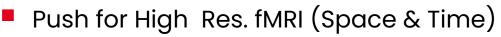
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	Simulator Name	Licence	API	Sim. Domain	Required External Data	Interface	Reconstr.
	TVB (Sanz Leon et al., 2013)	GPL-3.0	?	Image		GUI/script	N/A
MRI Simulator	Jemris (Stöcker et al., 2010)	GPL-2.0	\$	Bloch		GUI	ISMRMD raw data
	ODIN (Jochimsen et al., 2006)	GPL-2.0	9	Bloch	Tissue Maps, Sequence	c++/GUI	FFT
	MRILab (Liu et al., 2017)	BSD-2	1 3	Bloch	Preset Macros	GUI	FFT Non- Cartesian
	Bloch-Solver (Kose & Kose, 2017)	Proprietary	?	Bloch	Tissue Maps,	script	FFT
	POSSUM (Drobnjak et al., 2006)	FSL	\$	Bloch	Tissue Maps Sequence, Events	CLI	FFT
fMRI Simulator	Neurolib (Cakan et al., 2023)	MIT	?	Image	Connectivity Matrices	script	N/A
	SimTB (Erhardt et al., 2012)	Open Source		Image	Spatial Maps, Events	GUI	N/A
	NeuroRSim (Welvaert et al., 2011)	GPL-2.0	R	Image		script	N/A
	fmriSim (Ellis et al., 2020)	Apache- 2.0	ę	Image		script	N/A
	SNAKE-fMRI	MIT	?	Kspace Image	Configuration files	script/CLI	Any (4D methods)

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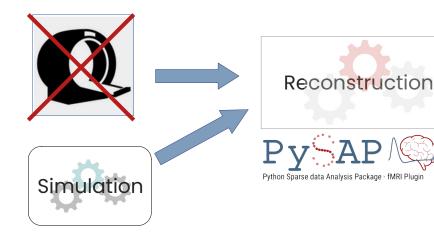


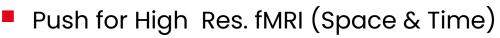
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ulator	ODIN (Jochimsen et al., 2006)	GPL-2.0	3	Bloch	Tissue Maps, Sequence	c++/GUI	FFT
MRI Simulator	MRILab (Liu et al., 2017)	BSD-2	40	Bloch	Preset Macros	GUI	N/A ISMRMD raw data FFT FFT Non- Cartesian
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	SimTB (Erhardt et al., 2012)	Open Source	-	Image	Spatial Maps, Events	GUI	N/A
fMR	NeuroRSim (Welvaert et al., 2011)	GPL-2.0	R	Image		script	N/A
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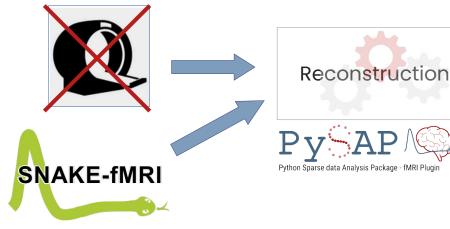


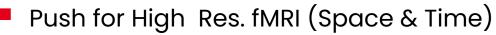
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A Solution to the Reproducibility Crisis for high-res fMRI



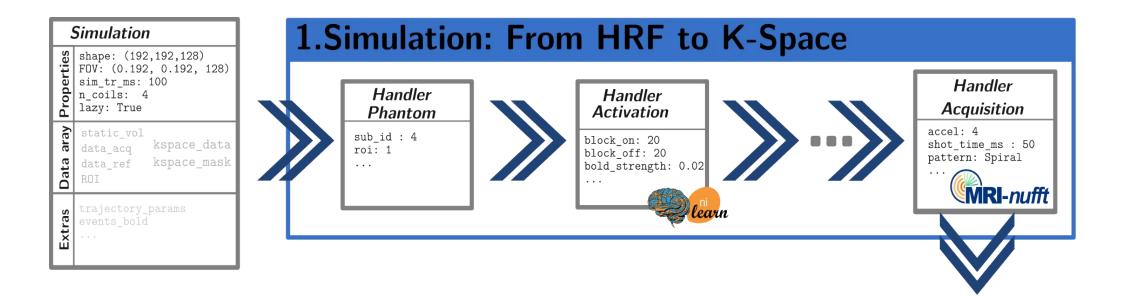


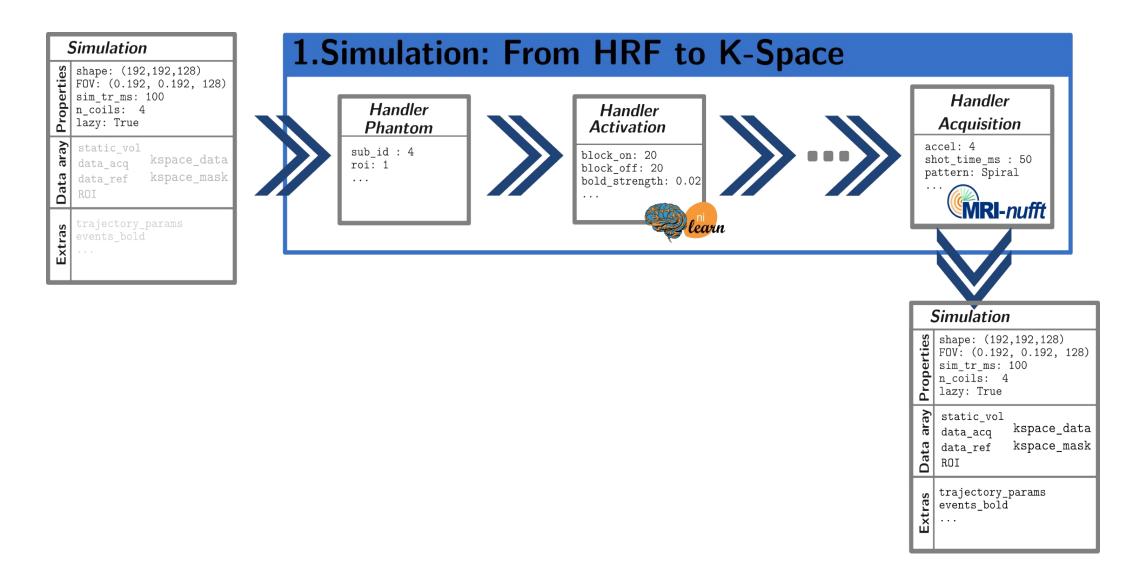
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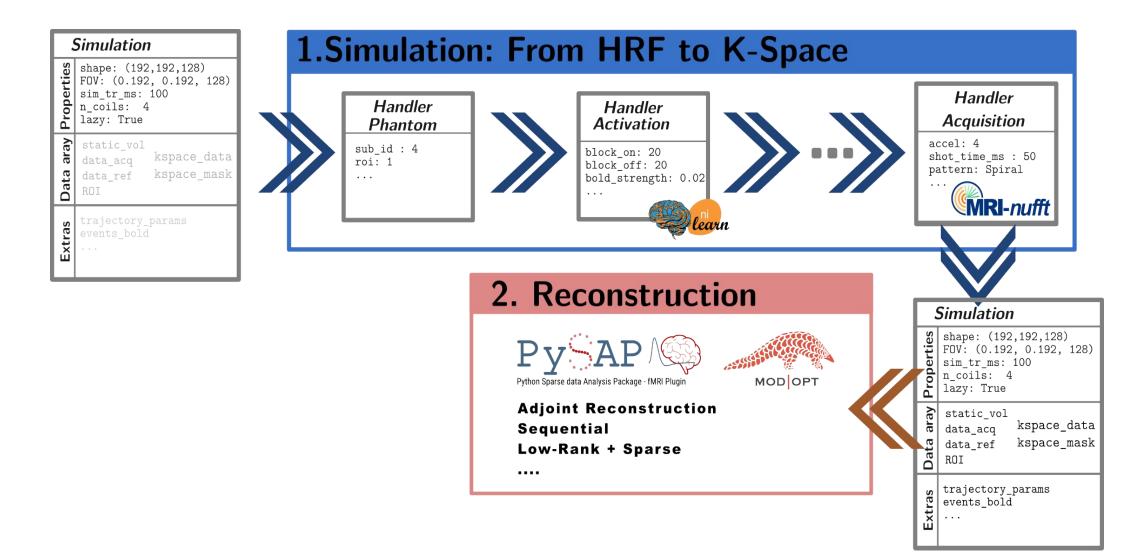
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Γ	SNAKE-fMRI	MIT	ę	Kspace Image	Configuration files	script/CLI	Any (4D methods)	6

Simulation										
Properties	<pre>shape: (192,192,128) FOV: (0.192, 0.192, 128) sim_tr_ms: 100 n_coils: 4 lazy: True</pre>									
Data aray	static_vol data_acq kspace_data data_ref kspace_mas ROI									
Extras	trajectory_params events_bold 									

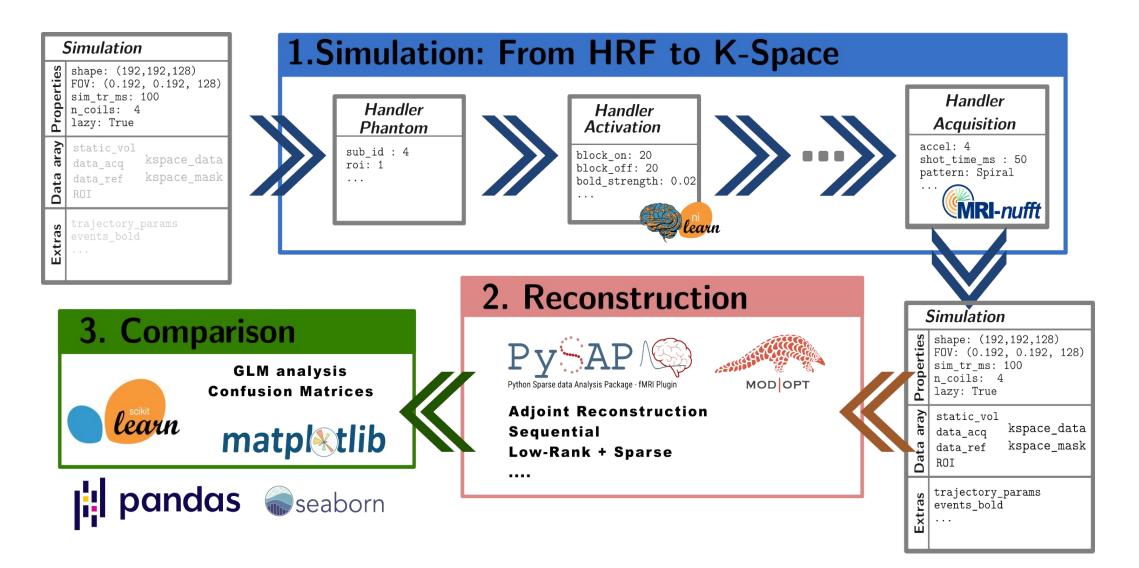




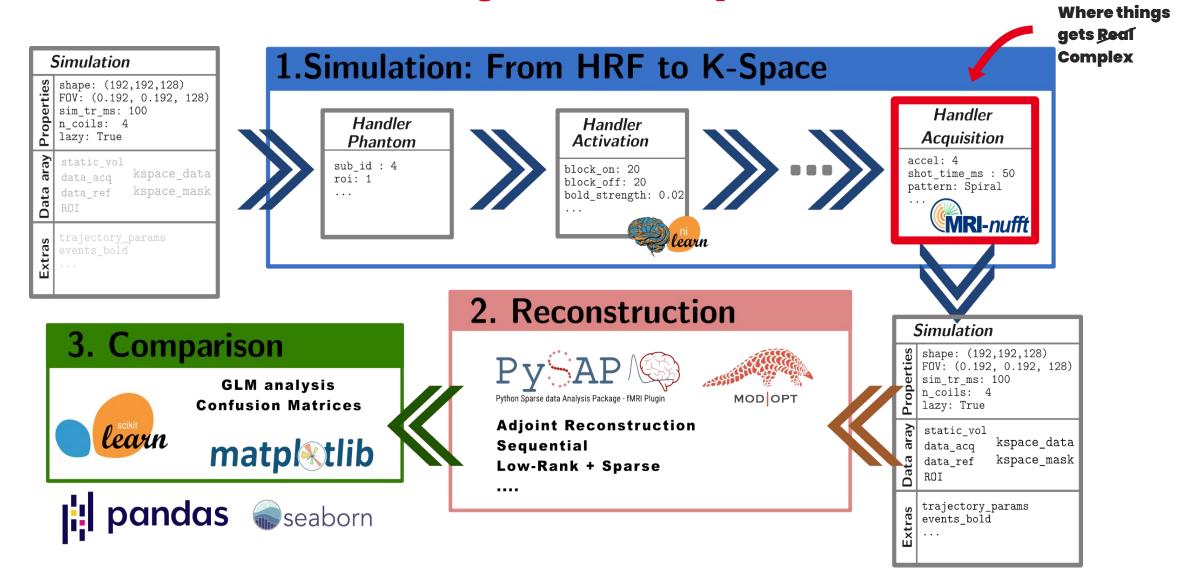
From simulated BOLD signals to K-Space ... and back



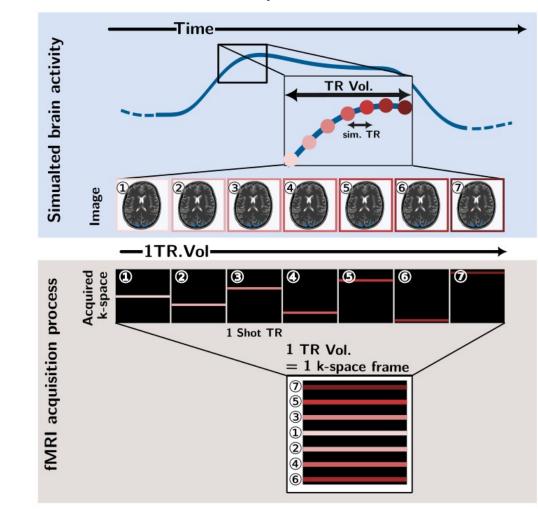
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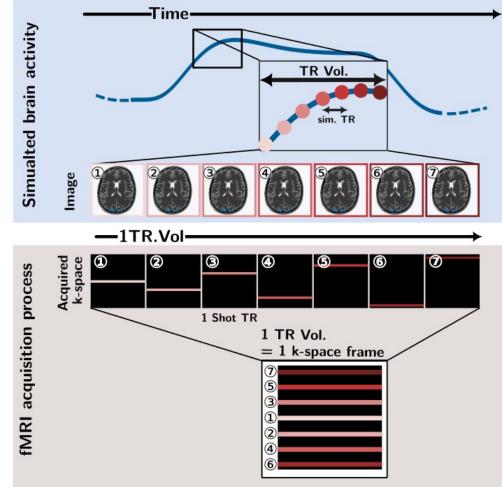
Principle of high temporal resolution for shot-wise acquisition





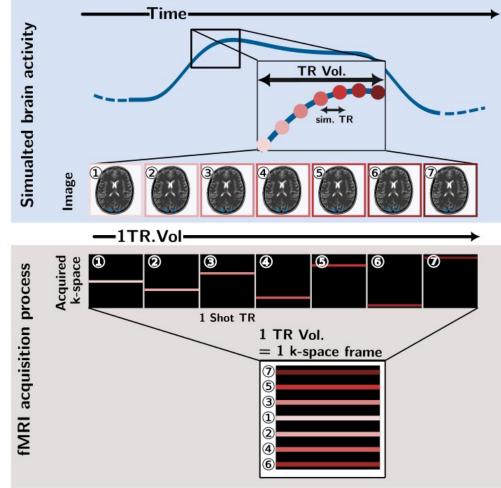
- Goal: Sampling the continuous BOLD and Physiology signal at high temporal resolution
 - Flexibility for exploring new sampling strategies.

Principle of high temporal resolution for shot-wise acquisition



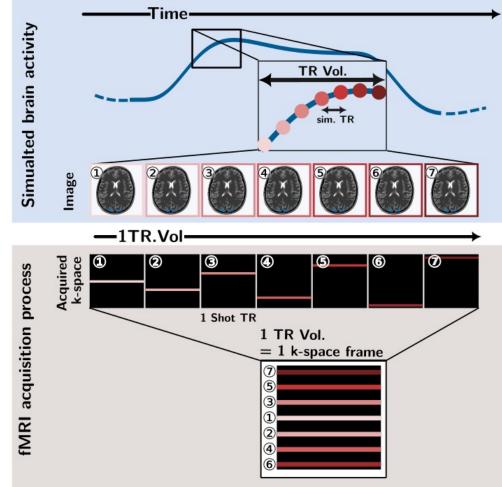
- Goal: Sampling the continuous BOLD and Physiology signal at high temporal resolution
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- Computational Efficiency
 - Generate one Volume / shot (TR=50ms)
 - on the fly simulation (low memory usage)
 - Acquisition with Fourier Model (same as reconstruction)
 - No Spin Relaxation Computation: simpler, faster

Principle of high temporal resolution for shot-wise acquisition



- Goal: Sampling the continuous BOLD and Physiology signal at high temporal resolution
 - Flexibility for exploring new sampling strategies.
- Computational Efficiency
 - Generate one Volume / shot (TR=50ms)
 - on the fly simulation (low memory usage)
 - Acquisition with Fourier Model (same as reconstruction)
 - No Spin Relaxation Computation: simpler, faster
- Reconstruction of full k-space by grouping shots together
 - Exploration of new grouping strategies
 - → see #**3420** (also on Wed. 8th 9:15, Hall 403 Computer 29)

Principle of high temporal resolution for shot-wise acquisition





Resolution: 3mm-iso, TR_{vol}=0,7s

- Resolution: 3mm-iso, TR_{vol}=0,7s
- Acquisition: Stack of Spirals (AF=4)

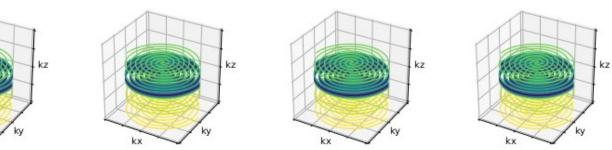
21

Example : Simulated Scenario for Benchmarking

- Resolution: 3mm-iso, TR_{vol}=0,7s
- Acquisition: Stack of Spirals (AF=4)

- Acquisition Strategies
 - Static (Scan&Repeat) vs Dynamic
 - Gaussian Noise (SNR_{rec} ≈ 30)

Static Acquisition





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kz kz Dynamic Acquisition kz kz ((((COD)) ((((COD)) 0.5 0.0

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RRSG Meeting, May 6, 2024

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Static Acquisition



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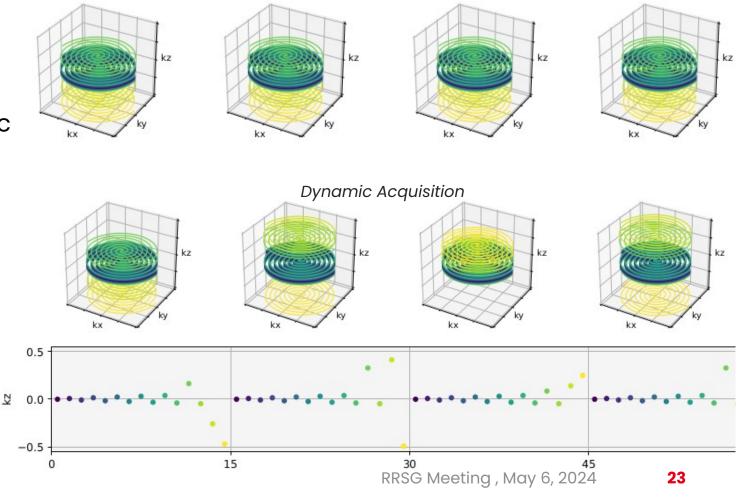
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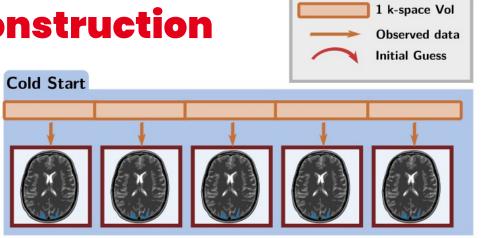
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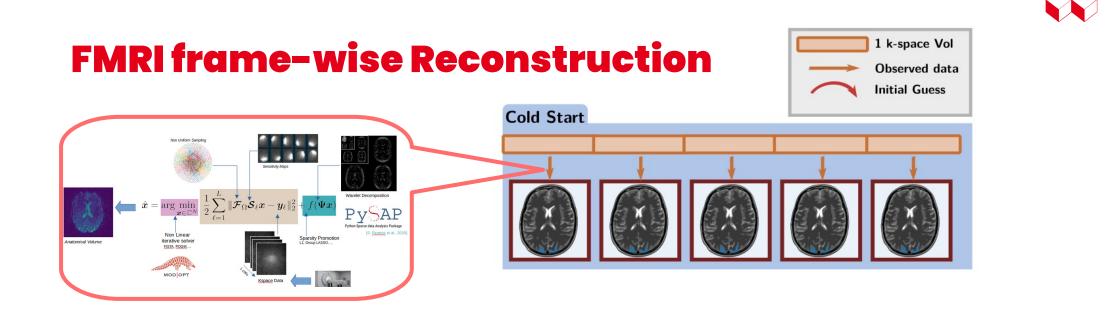
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 - Static (Scan&Repeat) vs Dynamic
 - Gaussian Noise (SNR_{rec} ≈ 30)
- Reconstruction methods
 - Adjoint NUFFT
 - Compressed Sensing
 - Restart Strategies

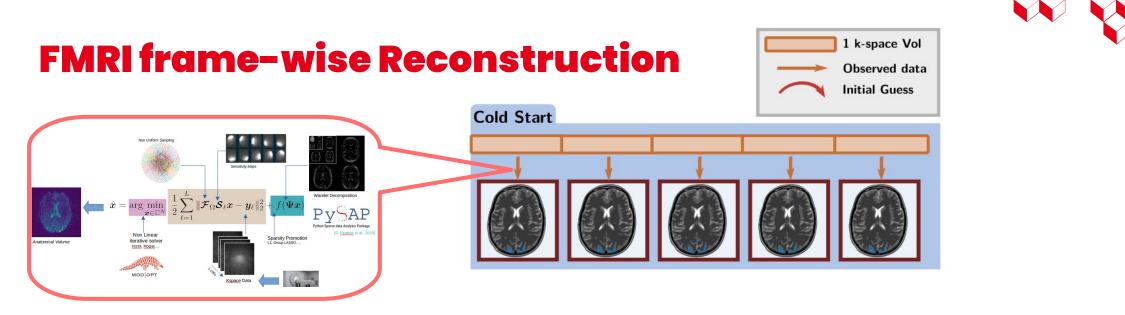




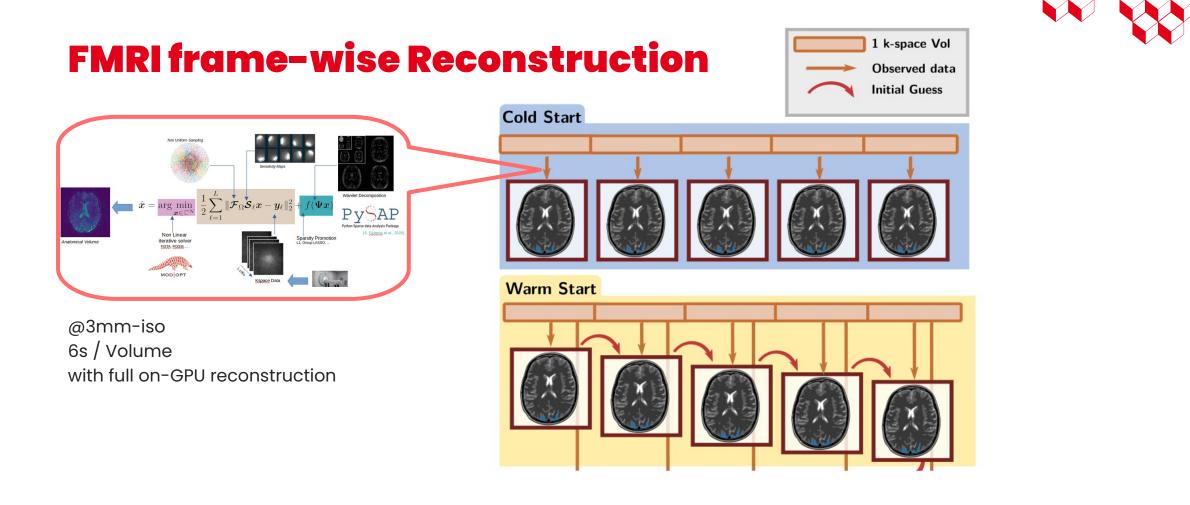
FMRI frame-wise Reconstruction

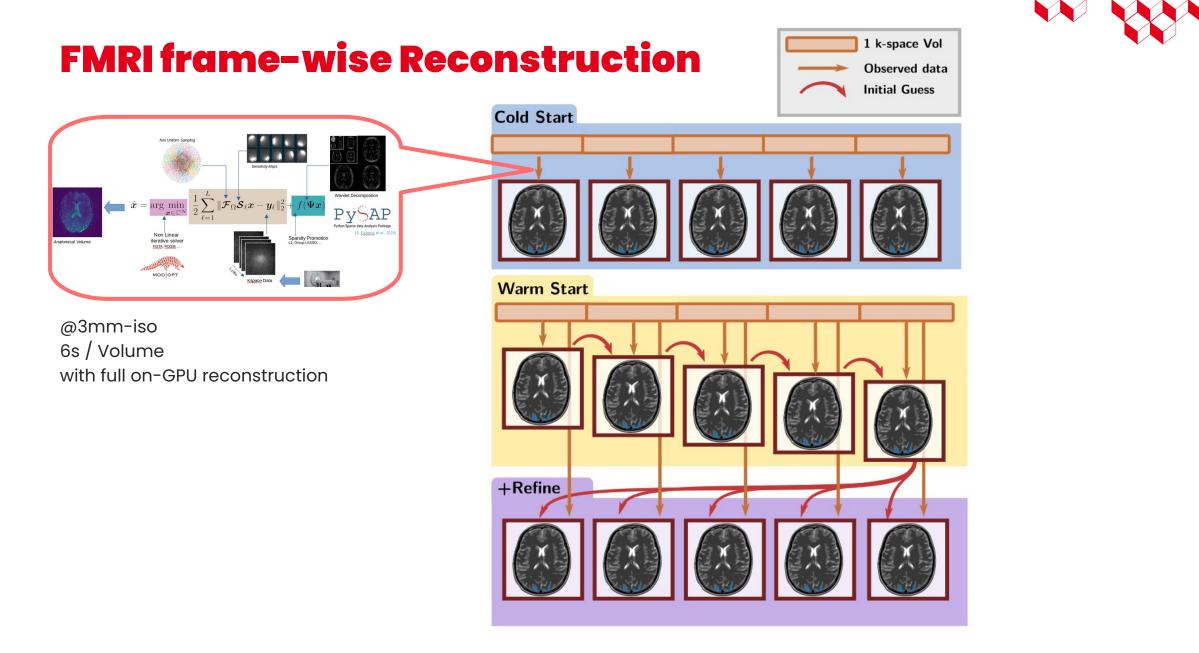


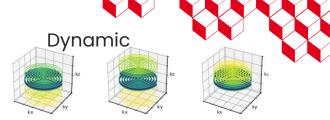




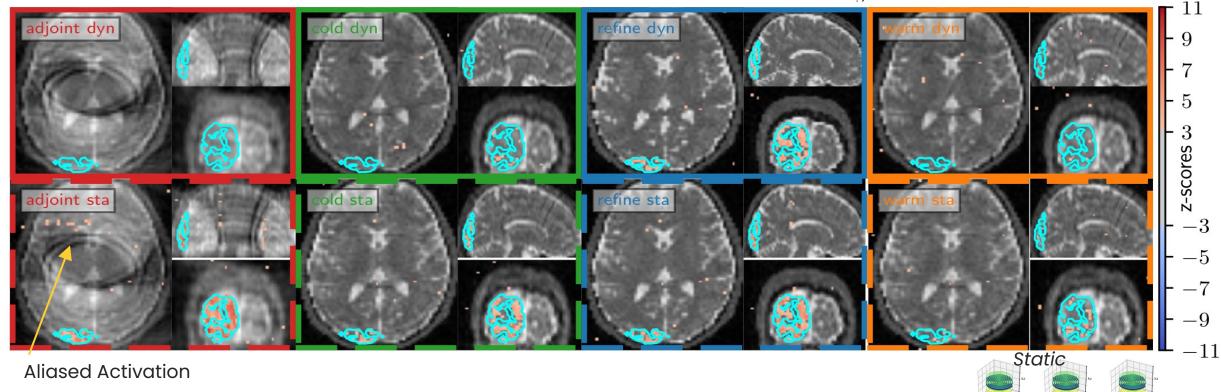
@3mm-iso 6s / Volume with full on-GPU reconstruction

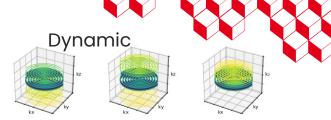




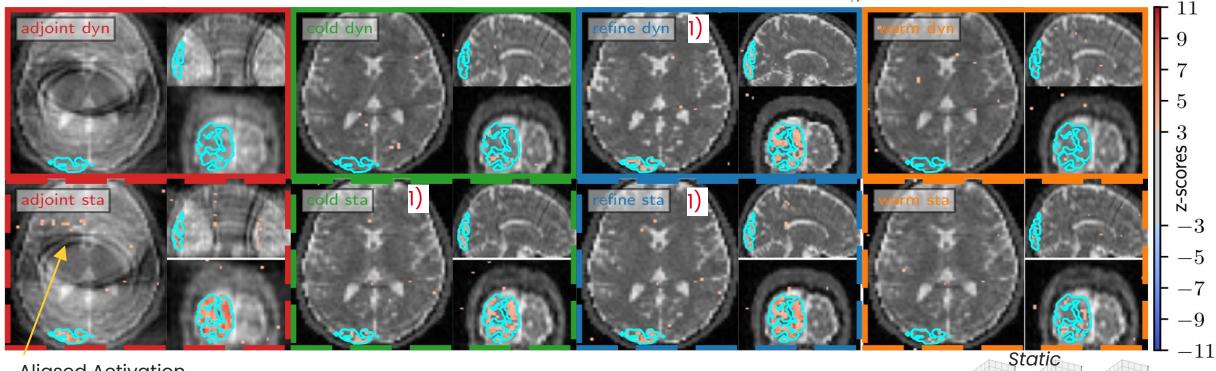


Background Volume: First Reconstructed frame



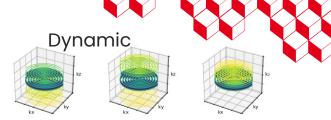


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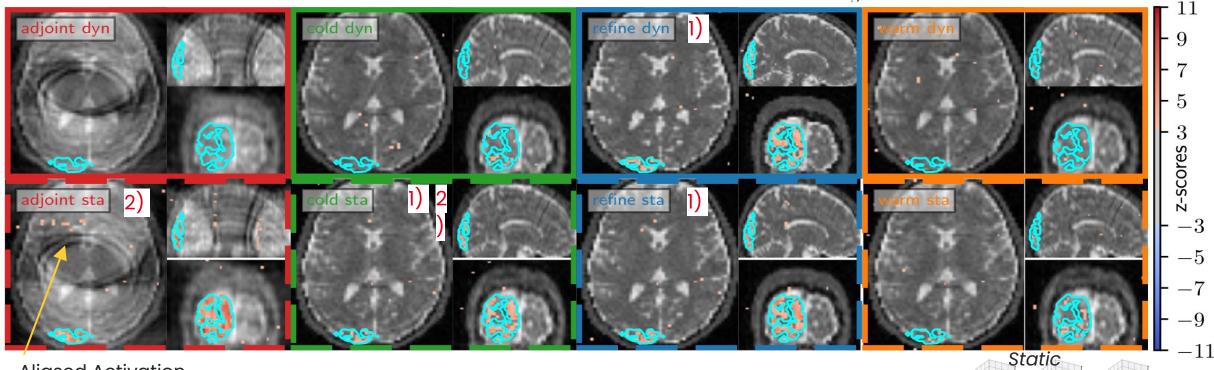


Aliased Activation

 Warm start (+Refine) reconstruction is key in dynamic acquisition



Background Volume: First Reconstructed frame

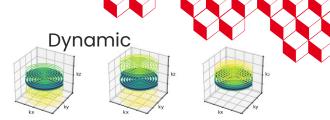


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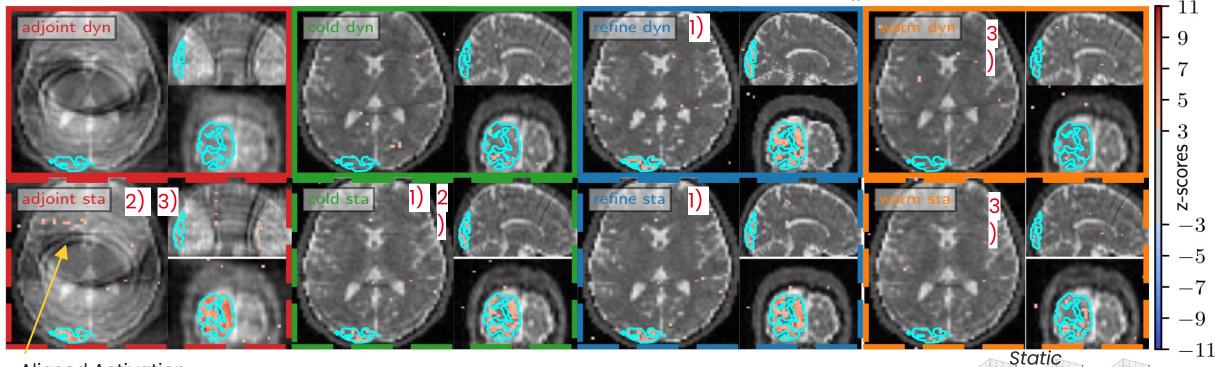
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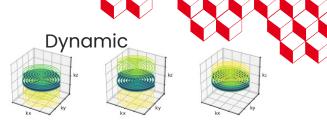


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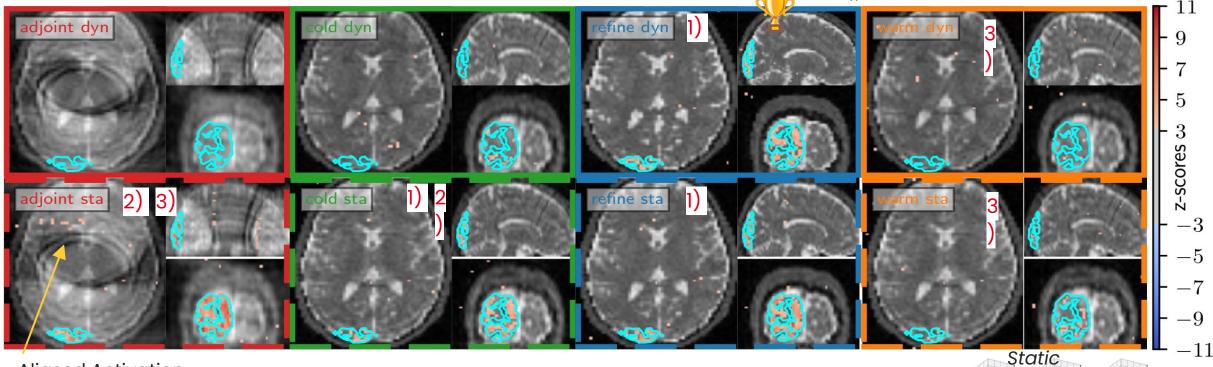
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Background Volume: First Reconstructed frame



Aliased Activation

Warm start (+Refine)
 reconstruction is key in
 dynamic acquisition

2) Static acquisition boosts sensitivity at the cost of specificity and image quality 3) Image Quality is not a proxy for good statistical performances.

Pest Strategy is Dynamic + Refine





https://github.com/paquiteau/snake-fmri ★

https://hal.science/hal-04533862v1/document



Thank you for your attention

Functional API for prototyping

from snkf.simulation import SimData
from my_local_package import ScannerDriftHandler
from snkf.handlers import H

sim = SimData(shape=(64,64), fov=(.192, .192), sim_time=300, sim_tr= 0.1,)
simulator = H["phantom-big"] >> H["activation-block"] >> H["scanner-poly-drift"]
sim = simulator(sim) # update the simulation by running it through the handlers.



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\$ pip install snake-fmri

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Using Hydra, parameters can be modified and run over a grid of parameter.

- \$ snkf-main --config-name="scenario2" -m ++reconstructors.sequential.restart_strategy=cold,warm,refine
 - To reproduce data of the previous slide

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Digital Poster Presentation

Hall 403 - Computer 17

Wednesday 8th 09:15